

Welwyn St. Mary's Curriculum Map for Year 1

Autumn Term

Year	Science	D & T	Computing	History	Geog.	RE	Art	Music	PE	PSHE	Events
Year 1	<p>(Working Scientific ally throughout) Animals (including humans) Focus on Humans Identify & compare common animals Identify & name basic body parts (+ senses)</p> <p>Seasonal changes (Light – shadows) Observe weather associated with changes of season (length of day)</p>	<p>Moving pictures Build and improve structure & mechanisms</p> <p>Christmas Cards Use range of tools & materials to complete practical tasks</p>	<p>Purple Mash unit 1.2 Grouping and sorting To sort items using a range of criteria.</p> <p>Unit 1.3 pictographs To understand that data can be represented in picture format.</p> <p>Unit 1.4 Lego Builders Weeks – 3 Programs – 2 Quiz Paint Projects Writing Templates</p>	<p>Significant local people</p> <p>Sir Bernard Shaw ?</p> <p>Elizabeth I ?</p> <p>Lives of significant historical figures, including comparison of those from different periods</p> <p>Significant local people</p>	<p>Our locality Around our School and Village</p> <p>Identify seasonal / daily weather patterns in the UK and the location of hot and cold areas of the world (Equator and North and South poles)</p> <p>Link with science</p> <p>Use basic geographical vocabulary to refer to local & familiar features</p>	<p>Understanding Christianity – 1.2 Creation: incl harvest</p> <p>Festivals of Light Divali Hannukah Christingle Christmas (including some UC1.3 Incarnation)</p>	<p>Portraits</p> <p>Use a range of materials Use drawing, painting and sculpture</p> <p>Autumn Theme Andrew Goldsworthy sculpture</p> <p>Develop techniques of colour, pattern, texture, line, shape, form and space</p> <p>Xmas</p>	<p>Using scheme music express:</p> <p>Controlling our voices pitch</p> <p>Sing songs Christmas songs</p>	<p>Gym, Dance and Games</p> <p>Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination. Participate in team games Perform dances using simple movement</p>	<p>Rules Me, my relationships and my community</p>	<p>Visit Welwyn</p> <p>Nature reserve</p>

Spring Term

Year	Science	D&T	Computing	History	Geog.	RE	Art	Music	PE	PSHE	Events
Year 1	<p>(Working Scientific ally throughout)</p> <p>Everyday Materials</p> <p>Distinguish between objects & materials</p> <p>Identify & name common materials</p> <p>Describe simple properties of some materials</p> <p>Compare & classify materials</p> <p>+ Seasonal changes</p> <p>Observe weather associated with changes of season</p>	<p>Design and make homes</p> <p>Design purposeful, functional & appealing products</p> <p>Generate, model & communicate ideas</p> <p>Use range of tools & materials to complete practical tasks</p> <p>Evaluate existing products & own ideas</p>	<p>Unit 1.5</p> <p>Maze Explorers</p> <p>Weeks – 3</p> <p>Programs – 2Go</p> <p>Unit 1.6</p> <p>Animated Story Books</p> <p>Weeks – 5</p> <p>Programs – 2Create A Story</p>	<p>Queen Victoria</p> <p>Victorian/ Homes</p> <p>William Cubbit Viaduct</p> <p>Designed by William Cubbit originally opened by Q. Victoria (6 August 1850)</p> <p>Changes in (their?) living memory (linked to aspects of national life where appropriate)</p>	<p>Directions</p> <p>Maps and plans (keys)</p> <p>Nature reserve / fieldwork</p> <p>Name & locate the four countries and capital cities (and seas) of the United Kingdom using atlases & globes</p> <p>Use four compass directions & simple vocab</p>	<p>Belonging</p> <p>Family, school, clubs;</p> <p>Leading to Christian family and baptism</p> <p>Stories about Jesus</p> <p>What was important to Jesus?</p> <p>Giving up something (Dogger)</p> <p>Leading to Easter (including some UC 1.5 Salvation)</p>	<p>Houses</p> <p>Exploring materials</p> <p>Colours and textures</p> <p>Use a range of materials</p> <p>Use drawing, painting and sculpture</p> <p>Develop techniques of colour, pattern, texture, line, shape, form and space</p> <p>Learn about range of artists, craftsmen and designers</p>	<p>Rhythms and melodies</p> <p>Dynamics in music and moods</p> <p>Listen & understand live and recorded music</p> <p>Play tuned & untuned instruments musically</p>	<p>Gym Dance and Games</p> <p>Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination.</p> <p>Participate in team games</p> <p>Perform dances using simple movement</p>	<p>Community and keeping safe</p> <p>Including e-safety through Hectors world</p>	<p>Victorian Day</p> <p>Chiltern open air museum</p> <p>Nature Reserve</p>

Summer Term 2018

Year	Science	D&T	Computing	History	Geog.	RE	Art	Music	PE	PSHE	Events
Year 1	<p>Working Scientific ally throughout Plants and animals in our environ. Identify basic plants (deciduous and evergreen trees) Identify basic plant parts (roots, leaves, flowers, etc.)</p> <p>+ seasonal changes (Darwin) Observe weather associated with changes of season</p>	<p>Fruit and Veg</p> <p>Understand where food comes from Simple cookery</p>	<p>Unit 1.7 Coding Weeks – 6 Programs – 2Code</p> <p>Unit 1.8 Spreadsheets Weeks – 3 Programs – 2Calculate</p> <p>Unit 1.9 Technology outside school Weeks – 2 Programs – Writing Templates.</p>	<p>Victorian Seaside – linked to geog.</p> <p>Grace Darling</p> <p>Victorian inventors.</p> <p>Changes in (their?) living memory (linked to aspects of national life where appropriate) Key Individuals Lives of significant historical figures, including comparison of those from different periods Significant local people Key Events - Events of local importance</p>	<p>Holidays / UK countries cities and seas</p> <p>Seaside Focus: Southport</p> <p>Name & locate the four countries and capital cities (and seas) of the United Kingdom using atlases & globes Use basic geographical vocabulary to refer to local & familiar features</p>	<p>Understanding Christianity – 1.1 God</p> <p>The church Types of church, exterior, interior, artefacts. Visit our church St. Marys Meet with Rev David.</p>	<p>Linked to Seaside Topic</p> <p>Use a range of materials Use drawing, painting and sculpture Develop techniques of colour, pattern, texture, form and space Learn about range of artists, craftsmen and designers</p>	<p>Steady beats and rhythms Play tuned & untuned instruments</p> <p>Make and combine sounds musically</p>	<p>Gym Dance Games and Athletics</p> <p>Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination. Participate in team games Perform dances using simple movement</p>	<p>Healthy lifestyles</p> <p>Keeping safe</p>	<p>History off the page Seaside day</p>